

AD TECH SPECS

Ad Type	Suggested size/placement	Desktop	Mobile	Interactions	Trackings	General Required Assets	Max Initial File Load Size	Subsequent Load Maximum	Output		
									js tag	iframe tag	Additional Notes
Product-Centric 3D/AR Ads	250x250 300x600 320x480 300x250	<i>V</i>	v v	- touch/click - drag - pinch/zoom	Impressions Interactions Engagement Rate Product Variants Rate Dwell Time Spent Numbers of Clicks Click-through Rate	Brand Guidelines (style guides, color codes, logos, fonts) Al or .PSD layered files (jpeg, .png, .tiff) Copy (taglines, call to actions and related translations) - if needed 3D (.glb, .glTF, .fbx, .obj+mtl texture files included) - if available Product images (jpeg, .png, .tiff of the product from all different angles, neutral light, high res. If logos, text or labels are present also separate source file are required) Video (.mp4 both vertical and horizontal, YouTube/Vimeo embed link) - if needed	TBD	TBD	V	V	This ad type may optionally include a CTA linked to the AR visualization. If included, it will only be available on mobile devices.
Product-Centric 3D/AR Ads - Hotspots	970x250 300x600 320x480 300x250	v v	V	- touch/click - drag	Impressions Interactions Engagement Rate Product Variants Rate Dwell Time Spent Numbers of Clicks Click-through Rate Hotspot Interactions	Tracking Sheets (landing page URLs, 3rd party tracking) Brand Cuidelines (style guides, color codes, logos, fonts) Al or .PSD layered files (,jpeg, .png, .tiff) Copy (hotspot contents, taglines, call to actions and related translations) - if needed 3D (,glb, .glTF, .fbx, .obj+mtl texture files included) - if available Product images (,jpeg, .png, .tiff of the product from all different angles, neutral light, high res. If logos, text or labels are present also separate source file are required) Video (.mp4 both vertical and horizontal, YouTube/Vimeo embed link) - if needed Tracking Sheets (landing page URLs, 3rd party tracking)	TBD	TBD	V	V	
3D Shapes Ads	300x600 320x480 300x250 970x250	\(\times \)	v v	touch/click drag pinch/zoom	Impressions Interactions Engagement Rate Dwell Time Spent Numbers of Clicks Click-through Rate	Brand Guidelines (style guides, color codes, logos, fonts) Al or .PSD layered files (.jpegpngtiff) Copy (taglines, call to actions, products info and related translations) - if needed 3D (.glb, .glTF, .fbx, .obj+mtl texture files included) - if available Video (.mp4 both vertical and horizontal, YouTube/Vimeo embed link) - if needed Tracking Sheets (landing page URLs, 3rd party tracking)	TBD	TBD	V	v	Suggested usage in split mode, with image or video on the side
	300x600	V	V	According falling	Impressions Interactions Engagement Rate	Brand Guidelines (style guides, color codes, logos, fonts) Al or .PSD layered files (.jpeg, .png, .tiff) Copy (taglines, call to actions, and related translations) - if needed					



AD TECH SPECS

Ad Type	Suggested size/placement	Desktop	Mobile	Interactions	Trackings General Required Assets	Max Initial File	Subsequent	Output			
						General Required Assets	Load Size	Load Maximum	js tag	iframe tag	- Additional Notes
Wearable Ads	320x480 300x250	V	V	- touch/click - drag - pinch/zoom - head movements	Product Variants Rate Dwell Time Spent Numbers of Clicks Click-through Rate VTO Activations VTO Activation Rate	3D (.glb, .glTF, .fbx, .obj+mtl texture files included) - if available Product images (.jpeg, .png, .tiff of the product from all different angles, neutral light, high res. If logos, text or labels are present also separate source file are required) Video (.mp4 both vertical and horizontal, YouTube/Vimeo embed link) - if needed Tracking Sheets (landing page URLs, 3rd party tracking)	TBD	TBD	V	~	Camera usage needed: keep this in mind if erogating on desktop devices too.
Camera Effects & AR Filter Ads	300x600 320x480	V	V	touch/click head movements facial gestures	Impressions Interactions Engagement Rate Dwell Time Spent Numbers of Clicks	Brand Guidelines (style guides, color codes, logos, fonts) Al or .PSD layered files (.jpegpng, .tiff) Copy (taglines, call to actions, and related translations) - if needed 3D (.glb, .glTF, .fbx, .obj+mtl texture files included) - if available	TBD	TBD	V	V	Camera usage needed: keep this in mind if erogating on desktop devices too.
	300x250	V	V		Click-through Rate AR Activations AR Activation Rate	- Video (,mp4 both vertical and horizontal, YouTube/Vimeo embed link) - if needed - Tracking Sheets (landing page URLs, 3rd party tracking)					
AR Advergames Ads	300x600	~	V	- touch/click - drag - swipe/scroll - pinch/zoom	Interactions Engagement Rate Dwell Time Spent Numbers of Clicks Click-through Rate	Brand Guidelines (style guides, color codes, logos, fonts) Al or .PSD layered files (.jpegpngtiff)	TBD	TBD	V	V	Interactions may vary depending on the game mechanics.
	320x480		V			Copy (taglines, call to actions, and related translations) - if needed 3D (.glb, .glTF, .fbx, .obj+mtl texture files included) - if available Video (.mp4 both vertical and horizontal, YouTube/Vimeo embed					
	300x250	V	V		Game Activations Game Completions	Inix): if needed Tracking Sheets (landing page URLs, 3rd party tracking)					
AR Quizzes & Survey Ads	300x600	V	V	· touch/click · head movements	Impressions Interactions Engagement Rate	Brand Guidelines (style guides, color codes, logos, fonts) Al or .PSD layered files (.jpegpngtiff)	TBD	TBD	V	V	Camera usage might be needed: keep this in mind if erogating on desktop devices too.
	320x480		~		Dwell Time Spent Numbers of Clicks Click-through Rate	- Copy (taglines, call to actions, question/answer, question/answer results tree, and related translations) - 3D (glb, glTF, fbx, .obj+mtl texture files included) - if available - Video (.mp4 both vertical and horizontal, YouTube/Vimeo embed					
	300x250	V	V		· Quiz Activations · Quiz Completions · Completion Rate	- Video (,rnp4 both vertical and nonzontal, volitube/virneo embed link) - if needed - Tracking Sheets (landing page URLs, 3rd party tracking)					
	250x250	~	V		·Impressions	Brand Guidelines (style guides, color codes, logos, fonts)					



AD TECH SPECS

Ad Type	Suggested size/placement Desktop						Max Initial File	Subsequent	Output		– Additional Notes
		Mobile	Interactions	Trackings	General Required Assets	Load Size	Load Maximum	js tag	iframe tag		
360 Expandable Ads	300x600 320x480 300x250 970x250 1000x620	v v	v v	- touch/click - drag - mobile movements	Interactions Engagement Rate Product Variants Rate Dwell Time Spent Numbers of Clicks Click-through Rate 360° Activations 360° Activation Rate Hotspot Interactions	All or .PSD layered files (.jpeg, .png, .tiff) Copy (taglines, call to actions, tochpoint contents, and related translations) 3D (.glb, .glTF, .fbx, .obj+mtl texture files included) - if available Product images (.jpeg, .png, .tiff of the product from all different angles, neutral light, high res. If logos, text or labels are present also separate source file are required) - if 3D production is needed 360 environment: (.jpg or .png in equirectangular format, aspect ratio 2:1. Min res. 2000x1000px Max weight 4Mb) Video (.mp4 both vertical and horizontal, YouTube/Vimeo embed link) - if needed Tracking Sheets (landing page URLs, 3rd party tracking)	TBD	TBD	V	V	This ad type may optionally include a CTA linked to the AR visualization. If included, it will only be available on mobile devices.
High Impact 2D Ads	250x250 300x600 320x480 300x250 970x250	v v v v v v v v v v v v v v v v v v v	v v v v	- touch/click - drag		Brand Guidelines (style guides, color codes, logos, fonts) Al or .PSD layered files (.jpeg, .png, .tiff) Copy (taglines, call to actions and related translations) - if needed Video (.mp4 both vertical and horizontal, YouTube/Vimeo embed link) - if needed Tracking Sheets (landing page URLs, 3rd party tracking)	TBD	TBD	V	V	

General Notes:

- 1. File weight calculation: All files for the ad (.html, .js, .css, images, etc.) must be included as part of the maximum file weight calculation for all file load limits.

2. When a creative requires access to the camera (such as for AR features), a static ad will be displayed first along with a CTA (Call to Action). After the CTA is clicked, a prompt will appear asking for camera permissions. Once the user grants permission, the ad will then switch to show the camera's view. This same process applies if the ad needs to access the device's gyroscope.